

Leintwardine Endowed CE Primary School Learning Journey Key

'Letting Our Light Shine'

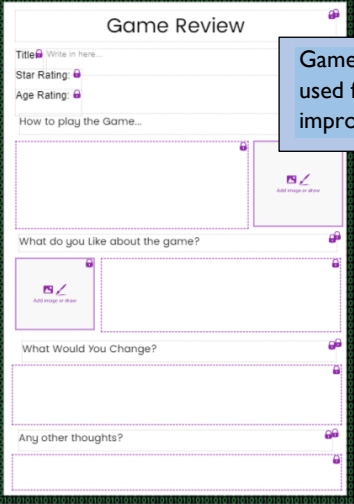
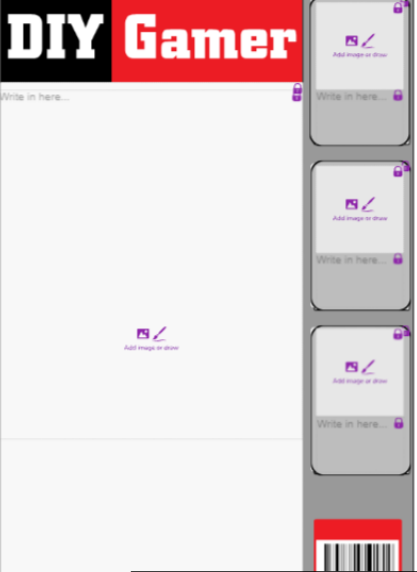
SUBJECT : Computing

YEAR : B

TERM : Spring 2

YEAR GROUPS : 5/6

Key Question: Can you design your own computer game?

Question	Vocabulary to Use	Information which will help me	Can I....?
What do you need to think about when you're starting to plan your game?	Evaluation, theme, texture, image, screenshot, quest, instructions, feedback, promotion, reviewing, planning, scene, environment, operate	 <p>Game Review template – used for planning and improvements.</p>	>Review and analyse a computer game. >Describe some of the elements that make a successful game. >Upload images or use the drawing tools to create the walls, floor, and roof. >Design the setting for their game so that it fits with the selected theme. >Change the animations and sounds that the characters make. >Make their game more unique by selecting the appropriate options to maximise the playability. >Evaluate their own and peers' games to help improve their design for the future.
How do you design your game environment?		 <p>Plan your game – what direction do you want it to go in? What is it going to look like?</p>	
Can you design the game quest to make it playable?		<p>Think about</p> <ul style="list-style-type: none"> Setting the scene > Instructions > Quest objects > Baddies > Advertising slogan > Obstacles/walls > Sky/background > <p>You use this to enter your codes/functions to operate your game</p>	
Does your game play efficiently without glitches?			
Can you self and peer evaluate your game?			

